# Polynomials

## Definitions

**Polynomial**: a polynomial, sometimes denoted P(), is an expression containing only positive whole number powers of

**Degree**: the degree of a polynomial in is the highest power of in the expression

**Coefficient**: the number before a variable in an expression or equation (eg 7 in , and -8 in )

**Monic Polynomial**: a polynomial where the leading coefficient of the polynomial is 1. (explained in detail below)

**Constant term**: the term without any x’s.... (eg -4 in )

|  |  |
| --- | --- |
| Degree of Polynomial | Name |
| 0 |  |
| 1 | linear |
| 2 | quadratic |
| 3 | cubic |
| 4 | quartic |
| 5 | quintic |
| 6 | sextic or hextic |
| 7 | septic or heptic |
| 8 | octic |
| 9 | nonic |
| 10 | decic |
| 100 | hectic |

#### Example 1

is a polynomial of degree 1, a **linear** polynomial

is a polynomial of degree 2, a **quadratic** polynomial

is a polynomial of degree 3, a **cubic** polynomial

is a polynomial of degree 0, (think of it as being )

#### Example 2

The following listed here are NOT polynomials

Polynomials or not: <http://youtu.be/Lc9O-1joI24>

## Classifications

Polynomials can also be classified by number of non-zero terms..(how many terms there are).

|  |  |  |
| --- | --- | --- |
| Number of non-zero terms | Name | Example |
| 0 | zero polynomial | 0 |
| 1 | monomial |  |
| 2 | binomial |  |
| 3 | trinomial |  |

|  |  |  |
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If a polynomial has only one variable, then the terms are usually written either from highest degree to lowest degree ("descending powers") or from lowest degree to highest degree ("ascending powers"). A polynomial in of degree n then takes the general form

where

*cn* ≠ 0, *cn*-1, ..., *c*2, *c*1 and *c*0 are **constants**, the **coefficients of this polynomial**.

Here the term *cnxn* is called the **leading term** and its coefficient *cn* **the leading coefficient**; if the leading coefficient is 1, the polynomial is called **monic**.

11 Methods Book Ex 2A (all)

## Adding and Subtracting Polynomials

Polynomials can be added and subtracted, the same algebraic rules apply regarding collecting like terms etc...

#### Example 3: Adding Polynomials

If Polynomial P= 5x + 7y and Q=2x-y find P+Q

clear the parenthesis

combine like terms

add like terms

#### Example 4: Adding Polynomials

clear the parenthesis

combine like terms

add like terms

#### Example 5: Subtracting Polynomials

write in as bracketed groups first

expand out the brackets (clear the parenthesis)

collect like terms

Adding and Subtracting polynomials: <http://youtu.be/KobevTfvXyg>, <http://youtu.be/AQfJPkrdWWg>,

## Exercise 1.1

1. If , , then find expressions in simplest form for:
2. If then determine the following:
   1. T(0)
   2. T(2)
   3. T(y)
   4. T(-2)
   5. T(-1)
   6. T(-x)
   7. T(-3h)

## Roots or Zeros of Polynomials

A **root** of a polynomial (also called the **zero** of the polynomial) is a **solution** of polynomial. If is a root, then . The fundamental theorem of algebra states that for any polynomial of degree, that it has roots, (they may not be distinct or even real).

## Factor Theorem

(Other explanations of factor theorem can be found here: [Purple Math](http://www.purplemath.com/modules/factrthm.htm), [Wikipedia](http://en.wikipedia.org/wiki/Factor_theorem), [Wolfram Math World](http://mathworld.wolfram.com/PolynomialFactorTheorem.html))

Factor Theorem helps us to factorise polynomials. Using an understanding of roots then we can find known factors.

If a polynomial has a root , i.e., if , then is a factor of .

## Polynomial Division

(Other explanations of polynomial division can be found here: [Purple Math](http://www.purplemath.com/modules/polydiv2.htm), [Wikipedia](http://en.wikipedia.org/wiki/Polynomial_long_division), [Wolfram Math World](http://library.wolfram.com/webMathematica/Education/LongDivide.jsp))

Just like in real numbers, if you know one factor of a number, you can then use division to find the other... eg For our number 24, it may be known that 6 is a factor, to find the other we calculate 24÷6 = 4, and we have now found that 4 is a factor also. We can apply this practice to polynomials. If we have found one factor, for example, then you divide this into the polynomial, find another.

We will predominantly use polynomial division to factorise cubics. But it can be used to factorise any size polynomial.

11 Methods Book Ex 3B and 3E

Complete a selection of questions until you are getting the hang of it, both by hand and using CAS.

Polynomial division: <http://youtu.be/l6_ghhd7kwQ>

## Factorising Quadratics and Cubics and Higher Order

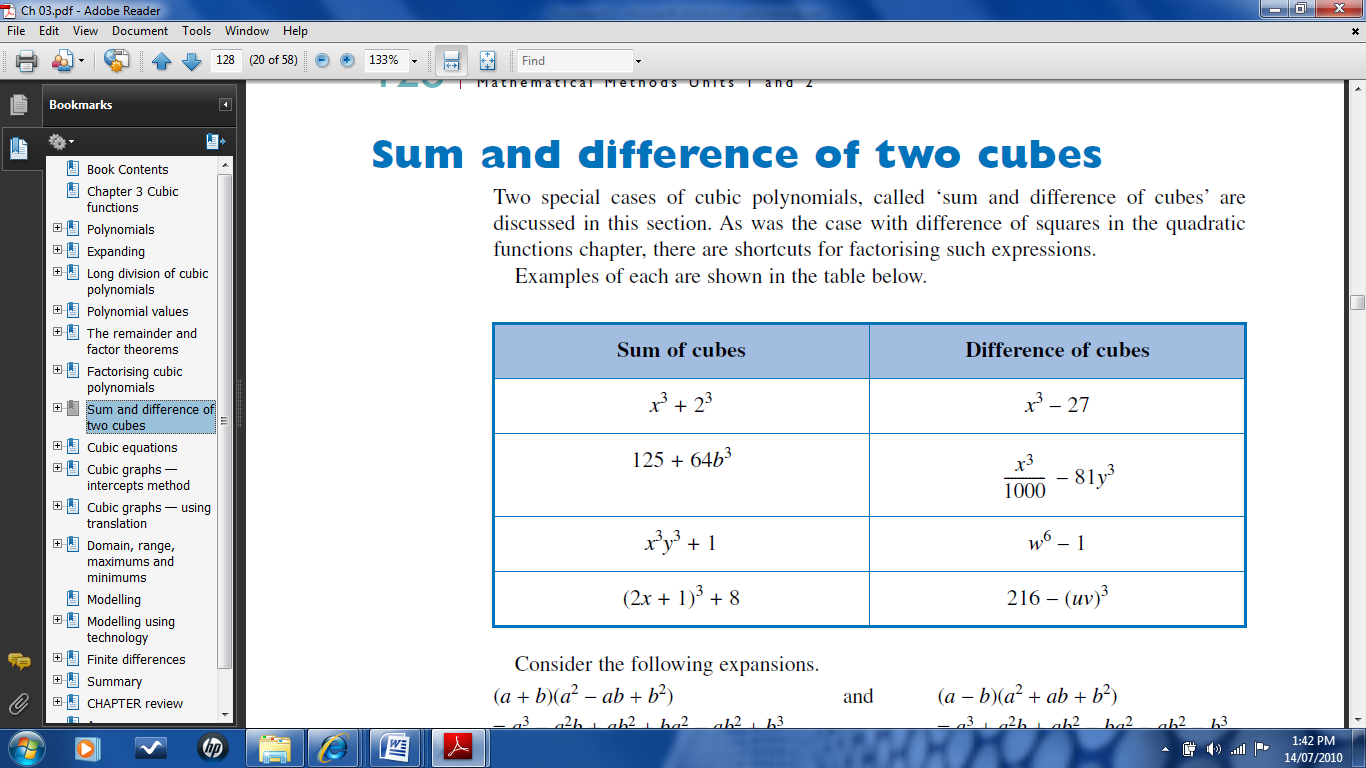
### Factorising Quadratics

Use any of the techniques we studies in Semester 1. (complete the square, by inspection, cross method, PSN method, difference of 2 squares etc..)

### Factorising Cubics

General form for a cubic polynomial is:

To be able to take advantage of an easy way to factorise some cubics, you need to be familiar with how the sum and difference of 2 cubes can look, here are some examples.



If you can recognise the forms then you can jump straight to these factorisations;

### Sum of 2 Cubes:

### Difference of 2 Cubes:

## Solving polynomial equations

Once we have a polynomial in fully factorised form, we can solve it or graph it easily.

To solve a polynomial that is in fully factorised form we apply the null factor law.

Here is an example:

**Solve and Graph**

**Step 1.** Factorise P(x)

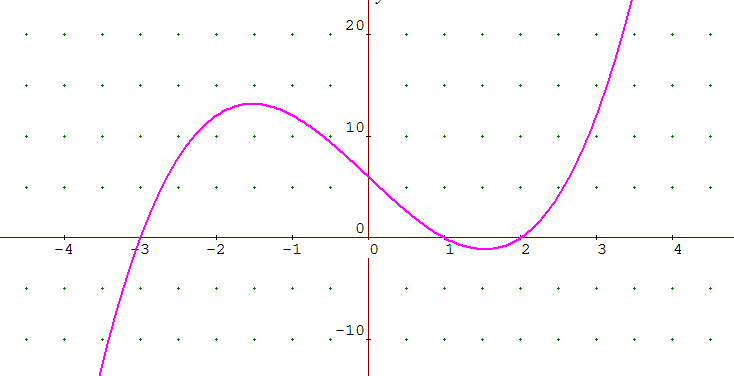
**Step 2.** Set to 0 and Use null factor law

so either

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | OR |  | OR |  |

So the solutions are

To graph , we use fully factorised form and then we identify

* roots
* y-intercept
* extrema behaviours (general shape)

so roots are 1, 2 and -3

y-intercept is at x=0, which is at -1x3x-2 which is 6

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Solving Polynomials

Do at least 3 from each of questions 1-5

11 Methods Book Ex 3I

Sketching Quartics

Q1, Q2

SM2 - Q10

11 Methods Book Ex 3H

Sketching Cubics

Do at least 3 from each of Q1-4, then Q5, Q7

SM2 - Q10

# Sketching

## Definitions

Sketch Vs Graph – the main difference between a sketch and a graph is the level of detail and accuracy. A graph is typically drawn with a ruler, to a scale. It has an accurate representation of slope, intercepts, and behaviour. A sketch is drawn quickly and only gives an impression or rough idea of the shape of the curve, indicating only a selected few points that demonstrate a placement of the curve on the coordinate plane.

## Key Words you should understand

* Dilation: the dilation is a reflection of how steep a graph is
* Reflection: a description of the graph being reflected along an axis or line
* Translation (vertical and horizontal): a movement of the graph in a horizontal or vertical direction

## Families of Functions

Through investigations and classwork you will have now developed the skills and tools necessary to identify the main attributes of the following families of functions.

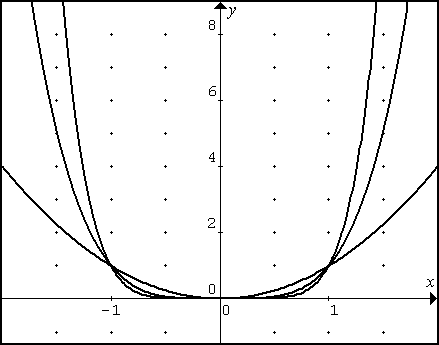
A summary of these is listed on the next page.

End Behavior: <http://youtu.be/PSGL95nQBy8>

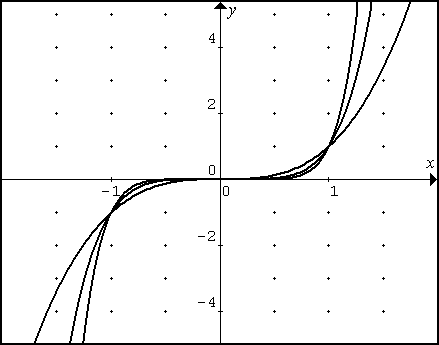
Finding equations from a graph: <http://youtu.be/HdXjyHnNwKI>

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | Quadratic | cubic | quartic | Quantic | hexic or sextic | heptic or septic |
| degree | 2 | 3 | 4 | 5 | 6 | 7 |
| odd family or even family | Even | odd | even | Odd | even | odd |
| possible terms it could have | , x, C (constant term) | , , x, C | ,, , x, C | ,, , x, C | ,, , x, C | ,, , x, C |
| positive basic form and curve sketch |  |  |  |  |  |  |
| negative basic form and curve sketch |  |  |  |  |  |  |
| variations in curve shape | No variations in shape | and its reflection | etc | etc... | etc |  |

## Other Points to Note



Shows the behaviour of as a family of even powered functions that get flatter and steeper as the degree increases.



Shows the behaviour of as a family of odd powered functions that get flatter and steeper as the degree increases.

Other names of polynomials

Degree eight: octic

Degree nine: nonic

Degree ten: decic

Degree hundred: hectic

Interesting fact:

Quadratic was named as it came from which was derived from the area of a square, which has four sides – an obscure link to 4 – (quad) but there none-the-less.

## Identification of Roots

In fully factorised form, the roots of any polynomial can be easily identified.

The roots of a polynomial, (also called the zeros of a polynomial) are found by setting the polynomial equal to 0, then finding the solutions to the polynomial.

There are the n roots in an nth degree polynomial, (they may not all be real, or distinct).

Eg:

Has roots at and. This is because is we set then the only way this can happen is if or, ie at .

We also know that when we set , that this is the same process we use to find the x-intercepts. i.e. the roots are also the x-intercepts.

Knowing the x-intercepts, and the shape of a function will help with being able to sketch it.

The behaviour of a function at the roots, is similar to the behaviour of the family of functions it belongs to.

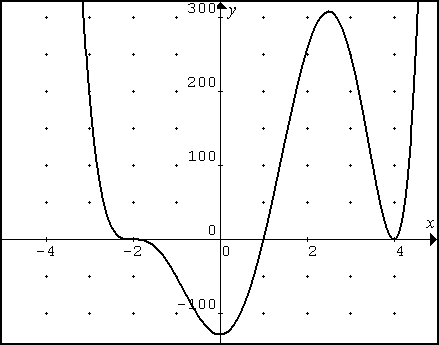
For example:

This is a degree 6 function, positive so has extrema values described by left up and right up.

It has a linear root at the position where . This means that the function passes through the x-intercept 1.

A quadratic root at the position where , indicated by this portion of the function . This means that the function has a quadratic turn at the x-intercept 4.

And a cubic root at the position where , indicated by this portion of the function: . This means that the function has a cubic ‘kick’, at the x-intercept of -2.

Putting this all together would yield a graph, or sketch if you hand drew it similar to this

It is important to recognise what we DO NOT KNOW when sketching – which is the height/depth of the peaks/troughs in the function. But for a quick sketch, the general shape is enough.

When sketching and identifying root behaviour the following table may be useful:

|  |  |  |
| --- | --- | --- |
| Degree of root | Name of root | Description of behaviour |
| 1 | Linear | Straight through |
| 2 | Quadratic | Bounce |
| 3 | Cubic | Cubic Kick |

## Exercise 1.2

Sketch these higher order functions

## Exercise 1.3

1. CAS question. The polynomial function models the speed (S) in m/s of a swimmer doing the breast stroke during one complete stroke, where t is the number of seconds since the start of the stroke. Graph this function. At what time is the swimmer going the fastest?
2. The average amount of oranges (in pounds) eaten per person each year in the United States from 1991 to 1996 can be modelled by where x is the number of years since 1991. Graph the function and identify any turning points on the interval . What real-life meaning do these points have?
3. The producer price index of butter from 1991 to 1997 can be modelled by

where x is the number of years since 1991. Graph the function and identify any turning points on the interval .What real life meaning do these points have?

1. Sketch the graph of polynomial function that has three turning points. Label each turning point as local maximum or local minimum. What must be true about the degree of the polynomial function that has such a graph? Explain your reasoning.